

Game Builders Academy

Press Release



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GBA Signs Up Major College-Based Youth Programs on Long Island

Westbury, NY, June 1, 2008 – Game Builders Academy has strengthened its hold on the Long Island college youth program market with agreements with five major higher education clients. So far during 2008, GBA will include on its client list Hofstra University, Stony Brook University, Queensborough Community College, Dowling College and Molloy College.

During spring, summer and fall programs, these five institutions will be offering some combination of GBA's Video Game and Design, Robotics, and Digital Music Composition Programs. GBA's unique *Starburst*[™] Video Game Development Program for Early Childhood (K-4) Learners has debuted in 2008 with outstanding results.

During the past nine months, GBA has generated significant interest in its exciting and innovative technology-based learning programs for the K-12 student market in schools throughout the Long Island region. In addition to its impressive list of local area colleges and universities, GBA has been making inroads in the public and private school sector. GBA's highly acclaimed video game design and development program at Westbury Public Schools was widely publicized in articles in *Newsday*, *The Westbury Times*, and *On Board* (the newspaper of the NYS School Boards Association).

GBA is currently in discussions with additional colleges in the tri-state region.

About Game Builders Academy

Headquartered in Westbury, New York, Game Builders Academy is a STEM-based educational services and products provider of innovative, technology-based, instructional programs that help students in grades K through 12 -- learn, grow, have fun and succeed. GBA's current instructional programs are based on video game design and development, robotics, and digital music composition. Students use and strengthen math, science, literacy, art, technology, communication, engineering, problem-solving and critical thinking skills -- as well as gaining self-confidence -- all while doing something they love. Additional programs are in development for future release. GBA's clients include public and private schools, summer camps, as well as college-based youth programs. Its products have been integrated within regular and gifted daytime school curricula, after-school and weekend programs, and summer youth activities.

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