

Game Builders Academy

Press Release



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GBA Partners with the Cradle of Aviation to Offer Youth Robotics Program

Garden City, NY, October 3, 2009 – The Cradle of Aviation Museum has become the first museum to begin offering Game Builders Academy's exciting Robotics program. This popular innovative enrichment offering is now part of the museum's fall youth programs.

The children who began this 20-hour introductory program in robotics are primarily in middle school grades. Every Saturday afternoon for two hours, these students learn the fundamental engineering and technical principles of designing, building and programming their own robots from scratch. The students apply their math, engineering, technology, and literacy skills – as well as logical and critical thinking skills – all while doing something they enjoy: *creating their own robots!* Children are learning, applying what they learn, and having fun doing it. It is this academic connection that makes GBA's programs so unique and much valued by parents and educators throughout the region.



Andrew Parton, Museum Director, believes this initial GBA program will provide an exciting boost to the museum's youth offerings and will help get more children interested in space and aviation. Jennifer Baxmeyer, the Museum's Education Director, worked closely with GBA to make this program a reality and is pleased to see the initial excitement on the part of the children as well as their parents. She sees GBA's programs growing at the Cradle of Aviation in the future.

About Game Builders Academy

Headquartered in Westbury, New York, Game Builders Academy (GBA) is a STEM-based educational services and products provider of innovative, technology-based instruction – primarily for students in grades 5 through 12 – that helps students learn, grow, have fun and succeed! GBA's initial instructional programs have been based on video game design and development, robotics, and 3D computer modeling & animation. A GBA *Starburst*[™] offering in video game development was specifically designed for early childhood students in grades K through 4. Additional new programs are continually in development for future release. GBA's clients include public and private schools, college-based youth programs, as well as summer academic camps. Its programs have been integrated within regular, Gifted, and Special Ed daytime school curricula, after-school and weekend programs, and summer youth activities.

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