

The Green Vale School Embraces Technology-Based Early Childhood Education



Old Brookville, NY, March 6, 2008 – The Green Vale School has taken the first steps in adopting some innovative teaching techniques in its Lower School Enrichment Program to assist young students learn, retain and appreciate the value of academic basics like math, science, technology and English. A new and innovative program, recently completed this winter in this prestigious school, may determine how most teachers and students alike may experience early childhood education in the coming years.



At The Green Vale School in Old Brookville on Long Island, a group of kindergarteners, 1st and 2nd graders, part of Green Vale's Lower School Enrichment Program, began an eight-week program this January in Video Game Development. Once a week for one hour, these 16 students applied their basic math, science, literacy, art and technology skills – as well as logical and critical thinking skills – all while doing something they enjoy: *creating their own video games*. Students were learning, applying what they learned, and had fun doing it.

The innovative *Starburst*™ program, the first of its kind in a school on Long Island, was provided by a relatively new STEM-based educational services company called Game Builders Academy. While several college-based youth programs, summer camps, and public and private schools in the area have already embraced GBA's programs for Grade 5-12 students, schools are now starting to take a serious look at this new approach for younger students. According to GBA President and Co-



Founder Phil Lipsky, "Many in education believe this will be how education will be taught in the future. If a school waits too long, it may be left behind."

Game Builders Academy™

While this unique *Starburst*™ Video Game Development program was part of an enrichment program, it was simply the quickest way to incorporate this new teaching concept at Green Vale. The expectation was to eventually see the program grow throughout the school. GBA's programs can be integrated within a school's regular and gifted school curricula, after-school and weekend activities, and summer youth programs.



The director of the enrichment program at The Green Vale School constantly seeks and encourages new and exciting programs for Green Vale's younger students. The students don't even realize that they are learning. Instead, they can't wait for their next class. The Green Vale School has announced that GBA's *Starburst*™ Video Game Development program will run again this spring.

About GBA...

Headquartered in Westbury, New York, Game Builders Academy is an educational services and products provider of innovative, technology-based, instructional tools that help students – primarily in grades 5 through 12 – learn, grow, have fun and succeed. GBA's initial instructional tools have been based on video game design and development. A new *Starburst*™ offering is now available and specifically designed for early childhood students in grades K through 4. Additional programs in Robotics, Computerized Music Composition and Cartooning & Animation, are in development for future release. GBA's clients include public and private schools, summer camps, as well as college-based youth programs. For more information, contact: Game Builders Academy, 35 Lace Lane, Westbury, NY 11590, (516) 629-5333, info@gbalearning.com, www.gbalearning.com.

Helping children learn, grow, have fun and succeed!